



**TRAP Individual**  
**MEN, WOMEN, MEN JUNIOR, WOMEN JUNIOR**  
**QUALIFICATION and FINAL**  
**Valid as of 01.01.2022**

**FØROYSK TÝÐING útgáva 2 (29-06-2022)**

The Trap individual event consists of two stages, a Qualification stage and a Final stage.

<b><u>QUALIFICATION STAGE</u></b>	<b><u>Innleiðandi umfør</u></b>
<p>The Qualification stage will be conducted according to the Competition Procedures specified in the current ISSF Shotgun rules for Trap (section 9.8) unless otherwise specified in these rules.</p> <p>The total number of targets is 125, shot in 2 or 3 days, in 5 rounds of 25 targets each round.</p> <p>After the Qualification stage of 125 targets the eight (8) highest-ranking athletes will qualify for the Final stage. Any ties for places 1 to 8 will be decided by a shoot off in accordance with the current rules of Trap shoot-offs after qualification (ISSF Rule 9.15.5.2).</p> <p>The starting positions in the shoot-offs of tied athletes will be decided by the Qualification Ranking (highest ranking athlete to shoot first). The starting positions of athletes with perfect scores or ties that cannot be broken by the count back rule will be decided by draw.</p> <p>In case of several shoot-offs, the higher position shoot-offs will be shot first.</p> <p>The 8 qualified athletes in the Final Stage, will receive new bib numbers 1-8 as per qualification ranking or any eventual shoot-offs.</p>	<p>Innleiðandi umfør eru sambært lógarverki fyri ISSF trap shotgun, um ikki annað er tilskila.</p> <p>Innleiðandi er 125 dúgvur yvir 2-3 dagar, 5 umfør við 25 dúgvum í hvørjum umfarið.</p> <p>Aftaná innleiðandi fara 8 teir fremstu íðkararnir til finalurnar. Er javnt ímillum pláss 1..8 verður innleiðandi plássini avgjörd við shoot-off (umskjóting).</p> <p>Fyrst skjóta íðkarar ið hava hægst innleiðandi tal. Raðfylgjan í millum íðkararnar í shoot-off verður avgjörd við at hyggja eftir innleiðandi umførnum. Tann sum hevur besta seinasta umfar er fyrstur, síðan næst seinasta o.s.fr. (ref. Countback Rule) Er framvegis javnt, verður lutakast um raðfylgjuna.</p> <p>Shoot-offs um tey fremstu plássuni er fyrst.</p> <p>Teir 8 íðkararnir sum hava vunnið pláss í finalunum, fáa nýtt start nummar sambært innleiðandi plásing til finaluna.</p>

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<p><b><u>FINAL STAGE</u></b></p> <p>The Final stage consists of the Semifinals (Semifinal 1 and Semifinal 2 composed of 4 athletes each) and the Medal Match, composed of 4 athletes. The Final Stage (Semifinal 1, Semifinal 2 and Medal Match) will be conducted on the Finals Range.</p>	<p><b><u>Finalur</u></b></p> <p>Finalurnar verða avgreiddar við tveimum semifinalum (semifinala 1 og semifinala 2 við 4 íðkarum í hvörjari finalu) og einari heiðursmerkja finalu við 4 íðkarum. Finalurnar skulu avgreiðast á finalu breytini.</p>
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<p><b><u>SEMIFINALS (SEMIFINAL 1 – SEMIFINAL 2) – 4 athletes each</u></b></p> <p>Semifinal 1 will be composed of the athletes in places <b>1, 3, 5, 7</b>, after the Qualification stage. Semifinal 2 will be composed of the athletes in places <b>2, 4, 6, 8</b>, after the Qualification stage.</p> <p>Semifinal 1 will be shot first followed by Semifinal 2.</p> <p>Before each Semifinal athletes will observe the targets and test fire.</p> <p>Only one shot allowed at each target as per ISSF rules.</p> <p>Preparation time limit, for each station: 12 seconds (monitored by an electronic timer as per ISSF rules). The 4 athletes will occupy stations 1 to 4 in bib number order (highest SF result to shoot first).</p> <p>Athletes will <b>start from 0</b> and compete in series of target sequences followed by progressive eliminations that continue until the 2 winners are decided, as follows:</p> <p><b>1<sup>st</sup> Series</b> Each of the 4 athletes shoot 15 targets (1 center, 1 left and 1 right target from each of the 5 stations). After that the athlete with the lowest number of hits is eliminated. In case of equal scores, the athlete with the lower Qualification</p>	<p><b><u>Semifinalur (1 og 2) við 4 íðkarum í hvörjari</u></b></p> <p>Semifinala 1 er samansett av íðkarum sum hava pláss nr. <b>1, 3, 5 og 7</b> aftaná innleiðandi umførini. Semifinala 2 er samansett av íðkarum sum hava pláss nr. <b>2, 4, 6 og 8</b> aftaná innleiðandi umførini.</p> <p>Fyrst verður seimifinala 1 avgreidd, síðani semifinala 2.</p> <p>Áðrenn hvørja semifinalu, kunnu íðkarar siggja dúgvurnar, og skjóta test skot.</p> <p>Bert eitt skot er loyvt í finalinum sambært ISSF reglum.</p> <p>Íðkari hevur 12 sekund at gera seg klára í, á hvørjum platti. (elektronisk klokka heldur eyga smb.ISSF reglum) Teir 4 íðkararnar stilla seg á platt 1..4 í startnummar røði. ( )</p> <p>Íðkarar byrja við 0 raktum dúgvum, og skulu skjóta inntil 2 vinnarar eru eftir.</p> <p>Mannagongdin er hendan:</p> <p><b>1.Umfar (15 dúgvur)</b> Hvør íðkari skal skjóta eftir 15 dúgvum í part (1 vinstra, 1 miðja og 1 høgra á teimum 5 standiplássunum) Eftir tað verður íðkari sum hevur rakt minst tikin úr finaluni. Er tað javnt, er tað innleiðandi plássi sum avgerð hvør verður</p>
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<p>Ranking (highest bib number) is eliminated.</p> <p><b>2<sup>nd</sup> Series</b> The remaining 3 athletes continue to shoot another 10 targets (1 left, 1 right target from each of the 5 stations). After that the athlete with the lowest number of hits out of the total 25 targets of the two series (15+10=25) is eliminated.</p> <p><b>Any ties for the 3<sup>rd</sup> eliminated place will be decided by shoot-off</b> as per current ISSF Rules for shoot-offs after finals (ISSF Rule 9.18.3.3 &amp; 9.18.3.4). Athletes will shoot in bib number order. The athlete with the lowest bib number will start first.</p> <p>The two winning athletes in 1<sup>st</sup> and 2<sup>nd</sup> position (from each Semifinal) will qualify for the Medal Match.</p> <p>The eliminated 4 athletes (2 from each Semifinal), will take places 5,6,7,8 on the basis of their Semifinal result. In case of equal Semifinal result then their places will be decided by their Qualification Ranking</p>	<p>tikin út. Tann sum hefur ringast innleiðandi pláss verður tikin út.</p> <p><b>2.Umfar (10 dúgvur)</b> Teir 3 íðkararnir sum eru eftir, skulu síðani skjóta eftir 10 dúgvum aftrat (1 vinstra og 1 høggra á teimum 5 standiplássunum).</p> <p>Aftaná næsta umfar á 10 dúgvur, verður íðkari sum hefur rakt minst av teimum 25 dúgvunum, tikin úr finaluni.</p> <p>Er tað javnt her, verður shoot-off í millum íðkarar sum eru javnir. Raðfylgjan er eftir innleiðandi plássunum, har tann sum var fremstur byrjar fyrst.</p> <p>Vinnararnir 1 og 2 frá hvørjari semifinalu, fara víðari til heiðursmerkja finaluna.</p> <p>Teir 4 íðkararnir sum eru úti aftaná semifinalurnar, fáa pláss 5,6,7 og 8, eftir hvussu nógvar dúgvur teir raktu í semifinaluni. Er javnt, verður plássi avgjørt eftir innleiðandi plássinum.</p>
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<p><b><u>MEDAL MATCH – 4 athletes</u></b></p> <p>The starting positions in the Medal Match of the 4 qualified athletes (2 from Semifinal1 and 2 from Semifinal 2), is decided by their Semifinal result (highest SF result will shoot first). In case of equal Semifinal results, the starting positions will be decided by the Qualification Ranking.</p> <p>New bib numbers 1-4 will be distributed to the finalists.</p> <p>The 4 athletes will occupy stations 1 to 4 in bib number order (highest SF result to shoot first). Only one shot allowed at each target as per ISSF rules.</p>	<p><b><u>Heiðursmerkjafinala – 4 íðkarar</u></b></p> <p>Startrøðin hjá teimum 4 íðkarunum í heiðursmerkjafinaluni verður ásett eftir semifinalu úrslitinum. (2 frá SF 1 og tveir frá SF 2) Besta SF úrslit byrjar. Um tað er javnt í semifinalu úrslitinum, verður hugt eftir innleiðandi plássinum til semifinalurnar.</p> <p>Nýtt startnummar 1-4 verður givið til íðkaran.</p> <p>Teir 4 íðkararnar stilla seg á platt 1..4 í startnummar røð. (besta SF úrslit skal skjóta fyrst) Bert eitt skot pr. dúgvu.</p>
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<p>Preparation time limit: 12 seconds (monitored by an electronic timer as per ISSF rules).</p> <p>Athletes will <b>start from 0</b> and compete in series of target sequences followed by progressive eliminations that continue until the winners are decided (Gold, Silver, Bronze, 4<sup>th</sup>place), as follows.</p> <p><b>1st Series</b> Each of the 4 athletes shoots 15 targets (1 center, 1 left and 1 right target from each of the 5 stations). After that the athlete with the lowest number of hits is eliminated (4<sup>th</sup>place decided). In case of equal scores, the athlete with the lower Semifinal result, (highest bib number) is eliminated.</p> <p><b>2nd Series</b> The remaining 3 athletes continue to shoot another 10 targets (1 left, 1 right target from each of the 5 stations). After that the athlete with the lowest number of hits out of the total of 25 targets of the two series (15+10=25) is eliminated (Bronze Medal decided). In case of equal scores, the athlete with the lower Semifinal result, (highest bib number) is eliminated.</p> <p><b>3rd Series</b> The remaining 2 athletes continue to shoot another 10 targets (1 left, 1 right target from each of the 5 stations). After that, on the basis of the total of the 35 targets of the three series (15+10+10=35) the winners of the gold and silver medals are decided.</p> <p>Any eventual ties for the Gold/Silver will be decided by an immediate shoot off, as per current ISSF rules for shoot-offs after finals (ISSF Rule 9.18.3.3 &amp; 9.18.3.4). Athletes will shoot in bib number order. The athlete with the lowest bib number will start first.</p>	<p>Íðkari hefur 12 sekund at gera seg klára í, á hvörjum platti. (elektronisk klokka heldur eyga smb.ISSF reglum)</p> <p>Íðkarar byrja við 0 raktum dúgvum, og skulu skjóta inntil vinnarin er funnin. (Gull, silvur og bronsa).</p> <p>Mannagongdin er henda:</p> <p><b>1.Umfar (15 dúgvur)</b> Hvør íðkari skal skjóta eftir 15 dúgvum í part (1 vinstra, 1 miðja og 1 høggra á teimum 5 standiplássunum) Eftir tað verður íðkari sum hefur rakt minst tikin úr finaluni. Er tað javnt, er tað íðkari við verri semifinalu úrslit sum verður tikin út (hægsta start nummar).</p> <p><b>2.Umfar (10 dúgvur)</b> Teir 3 íðkararnir sum eru eftir, skulu síðani skjóta eftir 10 dúgvum aftrat (1 vinstra og 1 høggra á teimum 5 standiplássunum). Aftaná hetta, verður íðkari sum hefur rakt minst av teimum 25 dúgvunum, tikin úr finaluni. Hesin hefur vunnið bronsu heiðursmerki í kappingini. Er tað javnt, er tað íðkari við verri semifinalu úrslit sum verður tikin út (hægsta start nummar)</p> <p><b>3.Umfar (10 dúgvur)</b> Teir 2 íðkararnir sum eru eftir, skulu síðani skjóta eftir 10 dúgvum aftrat (1 vinstra og 1 høggra á teimum 5 standiplássunum). Aftaná hetta, verður íðkari sum hefur rakt minst av teimum 35 dúgvunum, tikin úr finaluni. Hesin hefur vunnið silvur heiðursmerki í kappingini, og hin hefur vunnið gull heiðursmerki.</p> <p>Er tað javnt um gull/silvur, verður shoot-off. Raðfylgjan er eftir start røðini í heiðursmerkja finaluni. Tann sum hefur lægsta start nummar byrjar fyrst.</p>
<p><b>'Golden Hit':</b> In case, at any stage of the Medal Match, the winner (gold medal) can be clearly established mathematically from the total number of targets already shot by the two Medal Match participants, before the total number of targets of the Match are completed, then the Match will be</p>	<p><b>Golden Hit</b> Um úrslitið í heiðursmerkjafinaluni lagar seg soleiðis, at tað er ógjørligt at fáa gullvinnaran aftur samanlagt, og tað eru bara tveir íðkarar eftir í finaluni. So kann høvuðsdómari steðga finaluni, og útnevna gull og silvur vinnaran, sjálvst um tað eru dúgvur eftir at skjóta.</p>

stopped and 'Golden Hit' will be declared, by the Jury in charge. The gold and silver medal winners will then be announced.	
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## **REPORTING TIMES, CARTRIDGE CONTROL, PRESENTATION & COMMENTATING**

The eight (8) qualified athletes in the Final Stage or their representatives (coaches or team officials) must report to the Finals Range for cartridge control, at least **30 minutes** before the scheduled Start Time of the Final (Semifinal 1). At this time the Jury will distribute the bib numbers to all the qualified athletes.

The Jury will instruct the athletes or their representatives (coaches or team officials) to place all of their cartridges in numbered boxes (corresponding to their bib numbers). The Jury will select cartridges for cartridge control and conduct equipment inspections. Cartridge checks must be completed before the presentation.

Athletes may leave the FOP but those participating in the Semifinal 1 must return to the Finals Range at least **15 minutes** before the start of the Final (Semifinal 1).

No additional cartridges may be brought to the FOP.

The 4 qualified athletes of Semifinal 2 must report to the FOP, at the time of the official start time of Semifinal 1.

The 4 finalists participating in the Medal Match must report to the FOP, 10 minutes after the end of Semifinal 2, after which test fire and presentation will take place. There will be no observation of targets.

During presentation the athletes must be ready to walk in before they will be called one by one for their group.

The Jury must make sure, that the athletes are assembled in the correct order.

The athletes will enter the FOP one at a time - as each athlete enters the FOP the announcer will introduce them to the spectators – as they walk in. The athletes must remain facing the spectators until all have been presented, also the Jury Member- in Charge and the Referee.

A one (1) point penalty will be deducted from the score of the first hit target in the Final Stage if any athlete whose cartridges are not presented 30 minutes before the start of the Final (Semifinal 1) and/or if any athlete does not report to the FOP as per stipulated times in these rules.

During the Semifinals and the Medal Match commentating (not more than 1 minute) will take place after each series of five targets.

## **MUSIC & AUDIENCE SUPPORT**

During the Semifinals and the Medal Match, music should be played. The Technical Delegate must approve the music program. Enthusiastic audience support is encouraged and is recommended during the Final Stage.

### **MALFUNCTIONS DURING THE FINAL STAGE**

- a) If the Referee decides that a disabled shotgun, or the malfunctioning of the shotgun or ammunition, is not the fault of the athlete, the athlete must be given not more than three (3) minutes in which to repair the shotgun or obtain another approved shotgun, or replace his ammunition. If this cannot be done within three (3) minutes, the athlete must withdraw.
- b) After the malfunction is corrected or the athlete withdraws, the Final must continue. A withdrawn athlete's final ranking will be determined by the total number of targets hit when the malfunction occurred.
- c) An athlete is allowed a maximum of two (2) malfunctions during a Final, including any shoot-offs, whether or not he has tried to correct the malfunction.
- d) Any regular target(s) on which any further malfunction occurs will be declared "**LOST**" whether or not the athlete attempted to fire.

### **PROTESTS DURING SEMIFINALS & MEDAL MATCH**

- a) If an athlete disagrees with a Referee's decision regarding "**HIT**," "**LOST**," "**NO TARGET**" or "**IRREGULAR**" target(s), he/she must act immediately before the next athlete fires, by raising an arm and saying "**PROTEST**."
- b) The Referee must then temporarily interrupt the shooting and after hearing the opinions of the Assistant Referees, make his decision. No protest will be accepted after the next athlete fires.
- c) Any other protest by the athlete or coach will be decided by the Finals Protest Jury immediately. The decision of the Finals Protest Jury is final and cannot be appealed.
- d) If a protest in a Final for any matter other than Referee decisions on "**HIT**," "**LOST**," "**NO TARGET**" or "**IRREGULAR**" targets is lost, a penalty of two (2) points must apply to the last two (2) "**HIT**" targets.
- e) The current ISSF VAR Rules (9.18.4) will be followed during both the Semifinals and the Medal Match.

### **COLOUR OF TARGETS**

Qualification stage: Normal targets

Final Stage: Flash targets

### **IRREGULAR OR DISPUTED CASES**

ISSF General Technical Rules will apply to matters not mentioned in the above paragraphs. Irregular or disputed matters will be decided by the Jury according to the General Technical Rules for each event